

CONSERVATORIO di BOLOGNA "Giovanni B. Martini"

Department of NEW TECHNOLOGIES AND MUSIC LANGUAGES

ELECTRONIC MUSIC School

Applied Music DCPL60 – First Level Academic Degree (Bachelor Degree)

EDUCATIONAL GOALS

On completion of their First Level Academic Degree in Applied Music, students will have acquired technical knowledge and specific skills to enable them to bring their own artistic ideas to practical fruition.

To this end, the course will focus on the most representative instrumental repertoire – including ensemble music – and on the related performance practices also for the purpose of developing the student's ability to interact within different kinds of musical ensembles.

Such goals will also be achieved by fostering the development of aural perception and memorization as well as by acquiring specific knowledge concerning organizational, compositional and analytical music models and their interaction.

Specific care will be devoted to learning adequate postural and emotional control techniques.

At the end of the three-year course, students will have acquired in-depth knowledge of both general and specific stylistic, historical and aesthetic aspects in relation to their own field of study.

Moreover, in regard to the specific nature of each single course, students will be required to possess appropriate skills relating to improvisation. A further educational goal is the acquisition of suitable computer music abilities as well as competence in a second EU foreign language.

EMPLOYMENT PROSPECTS

The course provides students with the opportunity to work in the following fields:

- music arrangement for recording, radio and TV studios*
- music audio technologies profession*
- music composition for images, theatre and visual communication*
- music professions related to multimedia events*

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FIRST YEAR

Type of educational activity	Subject area	Code	Artistic sector	Subject field	Teaching method	Teaching hours	Personal studying hours	Overall hours	Credits (CFA)	Teaching hours/ personal study hours	Assessment criteria	Overall credits (CFA)
BASIC ACTIVITIES	Theory – Analysis – Practice	COTP/06	THEORY, RHYTHM AND MUSICAL PERCEPTION	Ear training 1	LC	25	25	50	2	50%	E	26
	Theory – Analysis – Practice	COTP/02	SCORE READING	Score reading 1	LG	25	100	125	5	20%	E	
	Musicology	CODM/04	MUSIC HISTORY	History of forms and musical repertoires	LC	30	95	125	5	24%	E	
	Musicology	CODM/05	HISTORY OF ELECTROACOUSTIC MUSIC	History of electroacoustic music	LC	30	95	125	5	24%	E	
	Electronic music and sound technology	COME/03	ACOUSTICS	Acoustics	LC	25	75	100	4	25%	E	
	Electronic music and sound technology	COME/04	ELECTROACOUSTICS	Electroacoustics	LC	30	95	125	5	24%	E	
CORE ACTIVITIES	Composition	CODC/01	COMPOSITION	Musical forms, languages and systems 1	LC	25	75	100	4	25%	E	26
	Composition	CODC/02	COMPOSITION FOR MUSIC APPLIED TO IMAGES	Orchestration and arrangement 1	LG	40	210	250	10	16%	E	
	Electronic music and sound technology	COME/02	ELECTROACOUSTIC MUSIC COMPOSITION	Integrated audiovisual composition 1	LG	30	145	175	7	17.14 %	E	
	Electronic music and sound technology	COME/05	COMPUTER MUSIC	Sound sampling, synthesis and digital processing 1	LG	30	95	125	5	24%	E	
SUPPLEMENTARY ACTIVITIES												0
FURTHER ACTIVITIES							0	0				0
FREE-CHOICE ACTIVITIES	****	****	****	****	****	****	****	200	8	****	****	8
FINAL EXAMINATION RELATED ACTIVITIES AND FOREIGN LANGUAGE KNOWLEDGE												0
FIRST YEAR TOTAL						290	1060	1500	60			60

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SECOND YEAR

Type of educational activity	Subject area	Code	Artistic sector	Subject field	Teaching method	Teaching hours	Personal studying hours	Overall hours	Credits (CFA)	Teaching hours/ personal study hours	Assessment criteria	Overall credits (CFA)
BASIC ACTIVITIES	Theory – Analysis – Practice	COTP/06	THEORY, RHYTHM AND MUSICAL PERCEPTION	Ear training 2	LC	25	25	50	2	50%	E	11
	Theory – Analysis – Practice	COTP/02	SCORE READING	Score reading 2	LG	25	100	125	5	20%	E	
	Musicology	CODM/04	MUSIC HISTORY	Music history applied to images	LG	25	75	100	4	25%	ID	
CORE ACTIVITIES	Composition	CODC/01	COMPOSITION	Musical forms, languages and systems 2	LC	30	95	125	5	24%	E	32
	Composition	CODC/02	COMPOSITION FOR MUSIC APPLIED TO IMAGES	Orchestration and arrangement 2	LG	40	210	250	10	16%	E	
	Electronic music and sound technology	COME/02	ELECTROACOUSTIC MUSIC COMPOSITION	Integrated audiovisual composition 2	LG	30	145	175	7	17.14 %	E	
	Composition	CODC/02	COMPOSITION FOR MUSIC APPLIED TO IMAGES	Composition for music applied to images 1	LG	35	90	125	5	28%	E	
	Electronic music and sound technology	COME/05	COMPUTER MUSIC	Sound sampling, synthesis and digital processing 2	LG	30	95	125	5	24%	E	
SUPPLEMENTARY ACTIVITIES	Electronic music and sound technology	COME/01	ELECTROACOUSTIC MUSIC PERFORMANCE AND INTERPRETATION	Electroacoustic music performance and interpretation	LG	20	105	125	5	16%	E	9
	Composition	CODC/05	JAZZ ORCHESTRATION AND CONDUCTING	Chironomic conducting techniques 1	LC	25	75	100	4	25%	ID	
	[-]	[-]					0	0				
FURTHER ACTIVITIES	[-]	[-]					0	0				0
FREE-CHOICE ACTIVITIES	****	****	****	****	****	****	****	125	5	****	****	5
FINAL EXAMINATION RELATED ACTIVITIES AND FOREIGN LANGUAGE KNOWLEDGE	Languages	CODL/02	EU FOREIGN LANGUAGE	EU foreign language	LC	20	55	75	3	26.67 %	E	3
	[-]	[-]		[-]								
SECOND YEAR TOTAL						305	1045	1500	60			60

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THIRD YEAR

Type of educational activity	Subject area	Code	Artistic sector	Subject field	Teaching method	Teaching hours	Personal studying hours	Overall hours	Credits (CFA)	Teaching hours/ personal study hours	Assessment criteria	Overall credits (CFA)
BASIC ACTIVITIES	Theory – Analysis – Practice	COTP/06	THEORY, RHYTHM AND MUSICAL PERCEPTION	Ear training 3	LC	25	25	50	2	50%	E	2
CORE ACTIVITIES	Composition	CODC/02	COMPOSITION FOR MUSIC APPLIED TO IMAGES	Orchestration and arrangement 3	LG	45	230	275	11	16.36 %	E	32
	Composition	CODC/02	COMPOSITION FOR MUSIC APPLIED TO IMAGES	Composition for music applied to images 2	LG	35	90	125	5	28%	E	
	Electronic music and sound technology	COME/02	ELECTROACOUSTIC MUSIC COMPOSITION	Electroacoustic music composition	LG	30	170	200	8	15%	E	
	Composition	CODC/02	COMPOSITION FOR MUSIC APPLIED TO IMAGES	Composition for visual communication	LG	35	165	200	8	17.50 %	E	
SUPPLEMENTARY ACTIVITIES	Electronic music and sound technology	COME/06	MULTIMEDIA	Multimedia systems, technologies and programming languages	LG	30	95	125	5	24%	E	11
	Music entertainment organization and communication	COCM/01	MUSIC ENTERTAINMENT LAW AND LEGISLATION	Live music entertainment law and legislation	LC	20	30	50	2	40%	E	
	Composition	CODC/05	JAZZ ORCHESTRATION AND CONDUCTING	Chironomic conducting techniques 2	LC	25	75	100	4	25%	E	
FURTHER ACTIVITIES	[-]	[-]					0	0				0
FREE-CHOICE ACTIVITIES	****	****	****	****	****	****	****	125	5	****	****	5
FINAL EXAMINATION RELATED ACTIVITIES AND FOREIGN LANGUAGE KNOWLEDGE	[-]	[-]	[-]	[-]			0	0				
	FINAL EXAMINATION				[-]	[-]	[-]	250	10	[-]	E	10
THIRD YEAR TOTAL						235	865	1500	60			60